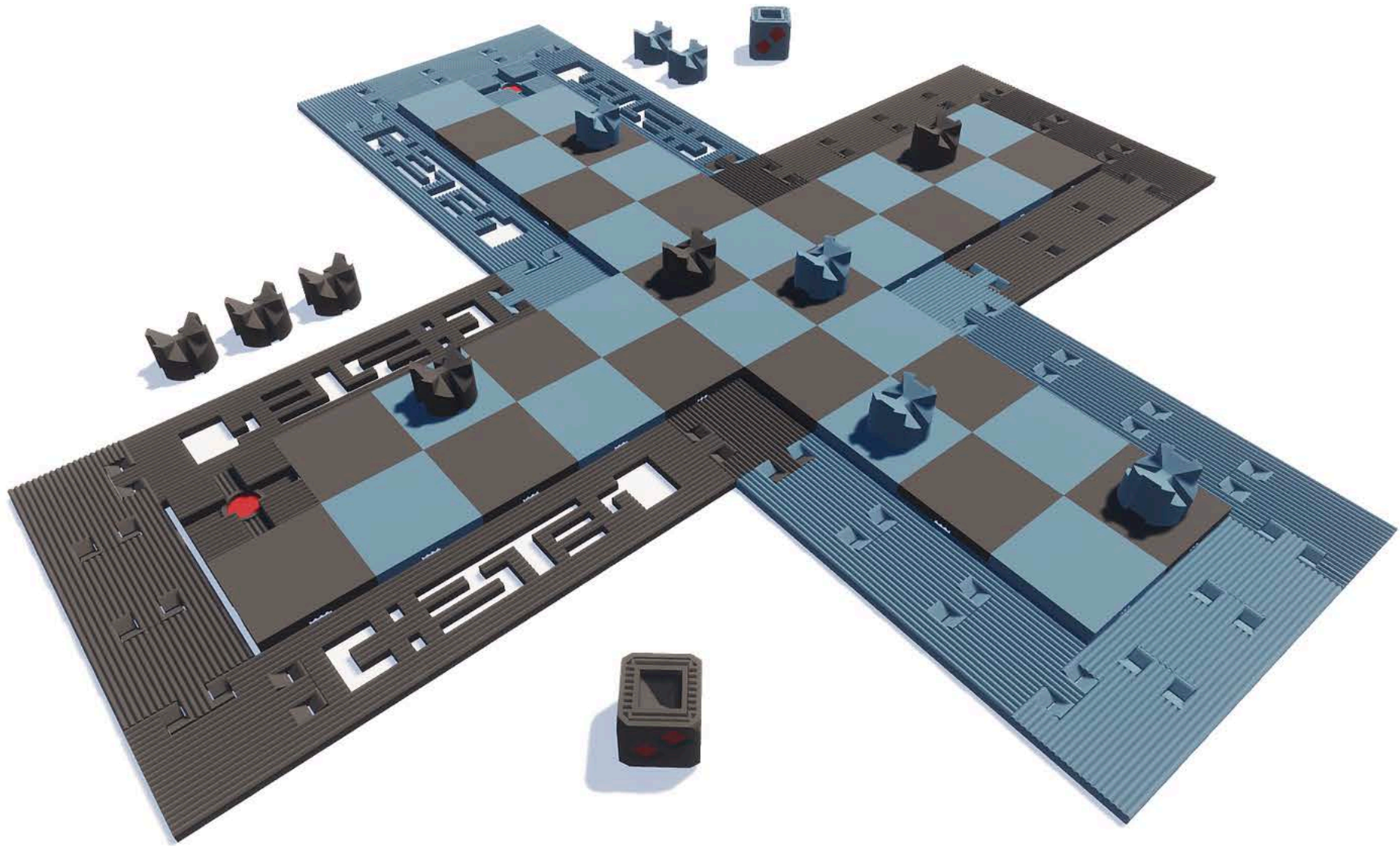




# PAT

From South America comes a game that King Tut supposedly played called Patolli.



It's only four squares you have to worry about. How hard can it be to get home?

## RULES AND OBJECTIVES:

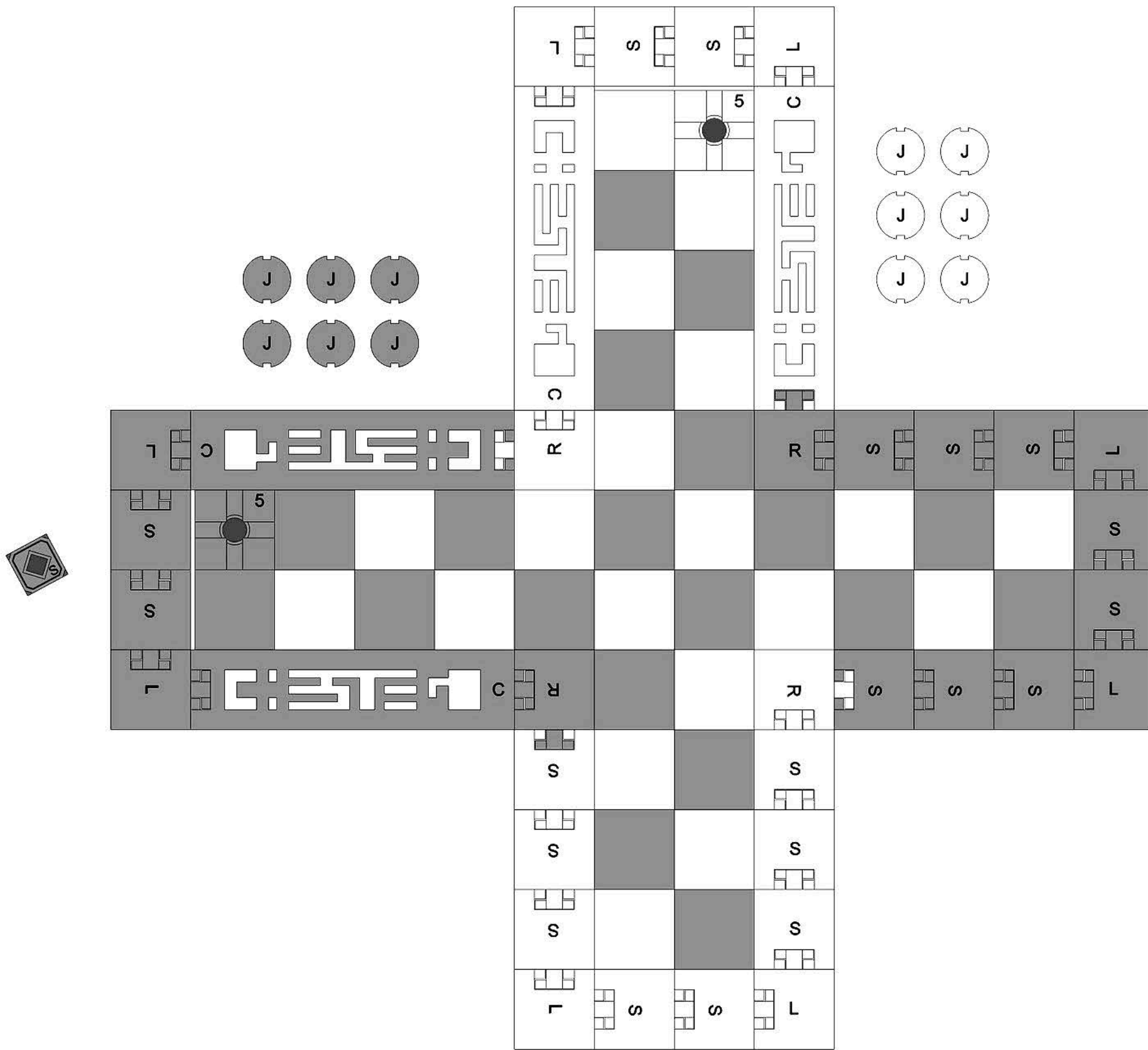
- Use only the **Square** die and 6 **Jumper** pieces per side.
- Players start by rolling to bring in one of their 4 pieces into play. Starting just in front of the cross board piece.
- You role and move down the row and then do a u-turn at the end and try to make it home.
- The 4 squares in the center will have to be crossed and if an enemy player lands on your piece it is sent off the board to start over.
- You must role an exact number to get to the last square and move your piece to safety

## WIN CONDITION:

- First player to get all their pieces off the board.

# BOARD SETUP

- See the special board setup below



# PIECE RULES

J JUMPER 6

- Move based on the die roll.
- Landing on an opponents piece knocks them off the board.

DS SQUARE DIE 1

- Rolling a Square on the die gives the ability to move 1,2,3 or 4 spaces.